ATARI® XE™ VIDEO GAME CARTRIDGE

Game Manual

CHOPLIFTER!™

Rev Up the

The evil Bungelings have kidnapped 64 of our delegates from the World Peace Conference. You must save them!

The delegates have been imprisoned in a Bungeling stronghold. But we've got a secret base nearby, disguised as a post office. Your helicopter, fully armed with a machine gun and bombs, awaits you. You're ready to fly into enemy territory and snatch the hostages from their prison barracks.

But be careful! The Bungeling forces are on the alert, just waiting to shoot you down. You'll need speed and skill to get past them and rescue the hostages. So rev up the chopper and start your rescue mission!

System Requirements

- Atari XE game system console or XE or XL computer
- Color television or monitor
- Atari joystick

Getting Started

1. With your XE system turned off, insert the Choplifter! cartridge into the slot on the top of your console as explained in your Owner's Manual.
2. Plug a joystick into controller port 1.
3. Turn on your television or monitor; then press **[Power]** to switch on your system. The Choplifter! title screen will appear.
4. Press **[Start]** or the fire button to begin the game.
5. To pause during a game, press **[Select]**; press it again to resume play.
6. Press **[Start]** during play to start a new game.
7. When a game is over, press **[Start]** or the fire button to start a new game.

Playing the Game

The 64 hostages are locked in four Bungeling prison barracks, with 16 hostages in each barracks. You must rescue them in your helicopter and fly them to safety.

You have three "sorties," or turns, in which to complete your mission. You start a new sortie when your helicopter is shot down or crashes. You can complete a mission on the first sortie if you don't lose your first helicopter.

e Chopper!

When a sortie begins, your helicopter is revving up on the pad at the post office. Move the joystick handle forward to lift off. Then move the handle left, right, or diagonally to fly in that direction. Pull the handle back to land the chopper.

While flying, press the fire button and move the joystick handle left or right to change the direction you're facing.

Press the fire button to fire your chopper's machine gun or to drop bombs. When the chopper faces sideways, the machine gun will fire when you press the fire button. Use the machine gun to hit airborne targets and to shoot open the barracks. To drop bombs on ground attackers, move the chopper so that it faces forward and press the fire button.

Once in the air, you'll have to fight off Bungeling ground and air forces to get close to a barracks. Shoot open the barracks to free the hostages; then land the chopper so the hostages can scramble in. You can fit up to 16 hostages at once inside the chopper. Once they're in, head for the post office and land directly on the pad so the hostages can get out. Then return to the battlezone for more action.

If your chopper is shot down, another one will appear at the post office until all your choppers are lost. The game ends when you lose your third helicopter or when all hostages have been rescued or lost.

Bungelings

Tanks will shoot your helicopter if you are near the ground or have landed. Their turrets track your chopper and then fire. The tanks will also shoot open barracks and then shoot the hostages as they flee.

Jet fighters charge at you, shooting air-to-air missiles.

Drone air mines home in on your chopper. When they make contact, you crash!

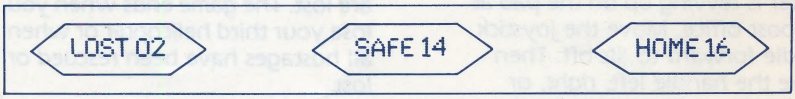
Survival Tips

Keep your chopper high while bombing tanks to avoid their fire.

You can shoot down air-to-air missiles, but it's safer and quicker to dodge them.

Watch out for the hostages. Don't land on them or shoot them by accident. They won't survive.

Scoring



Scores are shown at the top of the screen:

Left score . . . . . Hostages lost
Middle score . . . . . Hostages inside the chopper
Right score . . . . . Hostages rescued

The highest possible score for rescued hostages is 64 points.

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